

- r. The official competition time will begin and end at times designated by the NTWG; all teams will start from a location designated by the NTWG. Films must be submitted to the competition marshals at the assigned date and time.
- s. Roles of Coaches:
 - a) Coaches are responsible for managing the team, keeping competitors focused and on-track, maintaining team dynamics, and ensuring completion and adherence to the rules
 - b) Coaches may secure and manage production equipment but are not allowed to set up or configure equipment such as cameras, tripods, or editing systems
 - c) Coaches may work with the teams to conceptualize, develop, and strategize the execution of the theme prior to the shooting and editing of the film.
 - d) Coaches should not interfere or influence the creative and technical development of the Film.
 - e) Coaches are not allowed to edit, do camera or sound work, or similar involvement in the production process.

II. Inputs (Resource Requirements)		
	Contestants	Host Region
Supplies and Materials		Typewriting paper Pencil Folders
Tools and Equipment	laptop/s or computers with video editing software, digital cameras or video cameras with computer cable for uploading, tripod, extension cords and other paraphernalia	Tables and chairs

COMPONENT AREA	CREATIVE WRITING	
GRADE LEVEL	HIGH SCHOOL	
EVENT PACKAGE	SULATANGHAL	
NO. OF CONTESTANT	ONE (1)	
TIME ALLOTMENT	FOUR (4) HOURS	
DESCRIPTION	PLAYWRITING COMPETITION	
Criteria For Assessment	Criteria	Percentage
	Plot (Use of form and stage imagery)	20%
	Character (Originality and character development)	20%
	Dialogue (appropriate use of language)	20%
	Themes and Ideas (relationship between form and content)	20%
	Theatricality (Ambition of the work and intended genre)	20%
	Total	100%
I. Event Rules and Mechanics a. Sulatanghal is a Playwriting competition. b. One (1) participant per region accompanied by one (1) coach. c. Participants should have not won in any international playwriting/screenwriting competition. d. Haven't had any play produced by a professional theater company. e. Haven't had any play published work in a literary journal. f. An orientation with the participants by the board of judges will be done before the start of the competition. g. During the competition, each participant will be tasked to write a one-act stage play based on a given theme. They will be given a total of 4 hours to write. h. Scripts should be submitted with the following requirements: a) Dialogue should be tailored for 2 actors/actresses b) Written in Filipino and/or English c) Saved in .doc format (Font size 12, double-spaced, letter size paper) d) Entire script should run for a maximum of 10 minutes. i. Identity of the participant must not be written on any part of the work j. Winning play/script for Sulatanghal 2019 will be used for the "Direk ko, Ganap Mo" in 2020.		
II. Inputs (Resource Requirements)		
	Contestants	Host Region
Supplies and Materials		Typewriting paper, Pencil and ballpen
Tools and Equipment		Desktop

COMPONENT AREA	THEATER ARTS	
GRADE LEVEL	HIGH SCHOOL	
EVENT PACKAGE	DIREK KO, GANAP MO	
NO. OF CONTESTANTS	TWO (2)	
TIME ALLOTMENT	OPEN	
DESCRIPTION	ACTING COMPETITION	
Criteria For Assessment	Criteria	Percentage
	Mastery (analysis and interpretation of the whole script)	35%
	Acting Technique	35%
	Delivery (Voice Clarity, projection etc.)	30%
	Total	100%
III. Event Rules and Mechanics “Direk ko, Ganap mo” is an acting competition. - Two (2) participants per region accompanied by one (1) coach. - Participants should have not won in any international competition. - Haven’t had performed with any professional theater company - Participants will be given a copy of the official script before the competition. - During the competition, a theater director, who is also part of the board of judges, will be giving instructions to the actors as to how the script should be performed. - Performance will be done in a closed room environment with only the board of judges and event coordinators. A video camera will record all proceedings inside the room and a TV monitor for live viewing will be placed outside the room. - Other participants waiting for their turn to perform will be contained in a holding room together with their coaches.		
IV. Inputs (Resource Requirements)		
	Contestants	Host Region
Supplies and Materials		Typewriting paper Pencil Folders
Tools and Equipment		Video camera TV monitor Memory card Lapel mic

COMPONENT AREA	MUSIC	
GRADE LEVEL	Elementary School with SPED learner	
EVENT PACKAGE	HIMIG BULILIT	
NO. OF CONTESTANTS	TWELVE (12)	
TIME ALLOTMENT	10 minutes including entrance and exit	
DESCRIPTION	Children's choir competition	
Criteria For Assessment	Criteria	Percentage
	Musicality (rhythm, balance, tonality, harmony)	35%
	Interpretation (expression, dynamics, phrasing)	30%
	Vocal Quality	25%
	Mastery	10%
	Total	100%
V. Event Rules and Mechanics		
a. "Himig Bulilit" is a children's choir competition. b. There will be one (1) entry per region. c. The group should be a composition of the following: • 12 members with at least 2 SPED learners • A combination of boys and girls aged 14 years old and below within the school year • One teacher/coach conductor • One DepEd employee accompanist d. The contestants shall bring the following requirements: • Photocopy of birth certificate • Certification of enrollment duly signed by the school principal or registrar • Assessment of SPED learners • Group picture with the conductor (5R) e. The group shall sing two (2) songs: One (1) warm-up song of choice and One (1) contest piece. f. Contest piece shall be provided by NTWG. g. The groups are encouraged to wear local/regional attire or any appropriate attire. h. Contest piece shall be sung as straight singing with recorded or live accompaniment.		
VI. Inputs (Resource Requirements)		
	Contestants	Host Region
Supplies and Materials		Typewriting paper Pencil Folders
Tools and Equipment		Piano Sound system microphones

J. Language Skills Competition (A Showcase of Talents and Skills in Special Foreign Languages)

The **Language Skills Competition (LSC)**, as a component of the **2019 National Festival of Talents (NFOT)**, serves as a platform of performance tasks and a culminating activity of schools offering **Special Program in the Foreign Language (SPFL)**, **Madrasah Education Program (MEP)** and **Special Education Program (SPED)** across the country.

The Language Skills Competition is divided into 3 categories and a total of seven (7) contests such as:

1. **Foreign Language Skills Competition** is open to all nationally recognized and regionally initiated public schools offering any of the following languages: Spanish, Japanese, French and Chinese-Mandarin to compete in 3 official contests: *Characters on Parade or Cosplay, Singing Idol and Quiz Whiz*;

2. **Arabic Language Skills Competition** is open to all recognized and regionally initiated public schools offering ALIVE and *private madaris* subsidized by DepEd competing in 2 official contests: *Harf Touch and Arabic Spelling*; and

3. **SPED Skills Competition** is open to all schools offering Special Education (SPED) programs competing in *Braille Quiz Whiz and Sign Language Quiz Whiz*.

A. General Guidelines

1. Contestants for all contest categories must be bonafide students of the nationally-recognized and regionally initiated public schools offering Special Program in the Foreign Language (SPFL), ALIVE and *private madaris* subsidized by DepEd **and all schools implementing Special Education Program (SPED)**.

2. The Event Administrator will let the contestants draw lots for the Contestants numbers per contest.

3. There will be a maximum of three (3) judges per contest.

4. The decision of the panel of judges is final and irrevocable.

B. Awards

1. The top three (3) winners per contest shall receive medals and certificates of recognition including the coaches. All contestants and coaches shall be given certificates of participation.

C. Contest Mechanics and Criteria for Judging

1. Foreign Language Skills Competition

COMPONENT AREA	Foreign Language
GRADE LEVEL	Grade 7-10
EVENT PACKAGE	Characters On Parade (Cosplay)
NO. OF CONTESTANT/S	ONE (1)
TIME ALLOTMENT	2-minute introduction and 2 minute show and tell per contestant
DESCRIPTION	Contestants shall wear the costume of a famous character- Spanish, French, Japanese and Chinese
CRITERIA FOR ASSESSMENT	- COSTUME (wears costume related to the portrait being presented) – 20% - ORAL PRESENTATION (describes the object/picture presented with facility) – 40% - STAGE PRESENCE (presents clearly and fluently the character portrayed; – 30% - OVERALL IMPACT – 10% TOTAL – 100%
I. Events Rules and Mechanics - Contestants shall wear the costume of a famous character from Spanish, French, Japanese, or Chinese film, politics, literature, culture and religion. They shall submit picture of what they will portray to the NTWG upon registration. This will serve as a reference for judging. - Contestants shall parade before the audience and will be allotted a 2-minute introduction culminating in a maximum of 2-minute show and tell presentation using the foreign language. - Contestants shall describe a picture of an object shown by the organizer using the foreign language.	
II. Resource Requirements Sound System, Laptop, 1 with stand microphones, 2 wireless microphones and 2 projectors	

COMPONENT AREA	Foreign Language
GRADE LEVEL	Grade 7-10
EVENT PACKAGE	SPFL Singing Idol
NO. OF CONTESTANT/S	One (1)
TIME ALLOTMENT	3 Minutes
DESCRIPTION	FL Singing Idol showcases talents in singing songs in the foreign language
Criteria for Assessment	MUSICALITY - 60% <i>Voice (tone, clarity and pitch)</i> (30%) <i>Style and performance (performs with dynamics, creativity and style)</i> (20%) <i>Stage Presence</i> (10%) DICTION (<i>articulates clearly; the text of the music is understandable</i>) - 40%
	Total -100%
I. Events Rules and Mechanics	
- Contestants shall render a pre-selected song which may be original or translated to the foreign language using their own accompaniment in CD/DVD or flash drive to be submitted to the NTWG upon registration. - Contestants are expected to wear appropriate, decent and presentable attire.	
II. Resource Requirements	
Sound System, Laptop, 2 wireless microphones, and 2 projectors	

COMPONENT AREA	Foreign Language
GRADE LEVEL	Grade 7-10
EVENT PACKAGE	Spfl Quiz Whiz
NO. OF CONTESTANT/S	One (1)
TIME ALLOTMENT	Easy = 10 secs. Average Questions = 12 secs. Difficult = 15 secs.
I. Events Rules and Mechanics - The contestants shall be grouped according to the four (4) foreign languages. - Questions shall cover topics relative to language, politics, literature and culture. - Questions shall be categorized as <i>Easy</i>, <i>Average</i> and <i>Difficult</i>. <i>Clincher</i> questions shall be provided in case of a tie. Five (5) questions shall be given/asked each round. - Easy- One (1) point is given for each correct answer. - Average- Two (2) points is given each correct answer. - Difficult- Three (3) points is given each correct answer. - Ten (10) seconds shall be allocated to answer questions in the Easy, twelve (12) seconds for average categories while fifteen (15) seconds for the <i>Difficult</i> category. - Questions shall be read twice by the judge. At the “GO” signal, contestants shall write their answers on the meta strips provided. - Contestants who get the top three (3) scores shall be declared winners. In case of tie, clincher questions shall be answered within fifteen (15) seconds until a winner is determined. - In case of appeal, the official coach of the contestant shall raise it to the board of judges before the next question is read by the judge. The decision of the judges is final and irrevocable.	
II. Resource Requirements - Office supplies (meta strips, permanent marker, short envelop) and buzzer/ bell - Sound System, Laptop, wireless microphones, and projectors	

2. Braille and Sign Language Skills Competition

COMPONENT AREA	Braille & Sign Language Skills Competition
GRADE LEVEL	Grade 7-10
EVENT PACKAGE	Braille & Sign Language Quiz Whiz
NO. OF CONTESTANT/S	One (1) for Braille per Region One (1) for Sign Language per Region
COMPONENT AREA	20 seconds in all categories
Description	Braille Quiz Whiz is participated by learners with visual impairment. Questions will be read by the quiz master. Answers will be written in Braille and translated by the official translator. Sign Language Quiz Whiz is participated by learners with hearing impairment. Questions will be read by the quiz master and official sign language interpreter. Answers will be written in answer sheets provided.
I. Events Rules and Mechanics - Each region shall have one (1) contestant for Braille and one (1) contestant for Sign Language. - Questions shall cover Philippine politics, literature, culture and rights of Persons with Disabilities (PWDs). - Questions shall be categorized as Easy (1 point), Average (2 points), Difficult (3 points) and Clincher (only for tie breaking purposes). - Questions shall be read twice by the quiz master and twenty (20) seconds shall be allotted to all categories. At the “GO” signal, contestants shall start writing their answers. - Contestants who get the top three (3) scores shall be declared winners. In case of a tie, clincher questions shall be answered within twenty (20) seconds until a winner is determined. - However, in case of appeal, the official coach of the contestant shall raise it to the board of judges before the next question is read by the quiz master. Decision of the judges is final and irrevocable. - Answer sheets will be provided by the NTWG. However, contestants for Braille Quiz Whiz should bring their own Braille materials. - Only the official Sign Language interpreter is allowed to make any sign language. - Sign language interpreter/s and Braille translator/s shall be designated/provided by the NTWG.	
II. Resource Requirements Materials: - Braille Paper - Stylus and Slate - Projector/Laptop - Office supplies (meta strips, permanent marker and envelop) - Buzzer with light (for Sign Language) - Buzzer (for Braille)	

Human resource/s:

- a. Five (5) Sign language interpreters from the host region
- b. Five (5) Braille translators from the host region
- c. Three (3) Judges for Braille Quiz Whiz
- d. Three (3) Judges for Sign Language Quiz Whiz
- e. Two (2) Time Keepers from the host region

3. Arabic Language Skills Competition

COMPONENT AREA	Arabic Language Skills Competition
GRADE LEVEL	Any Level within the age bracket (six to eight – 6 to 8 years old)
EVENT PACKAGE	Harf Touch
NO. OF CONTESTANT/S	One (1) for Harf Touch per Region
DESCRIPTION	Harf Touch is a skills exhibition wherein blind-folded players touch the surface of the illustration board having an engraved Arabic letter.
OBJECTIVES	This contest aims to showcase the skills of the MEP learners to: 1. identify and recognize Arabic letters through touching with speed and accuracy within the allotted time; 2. pronounce the letters clearly and correctly
I. Events Rules and Mechanics 1. There shall be one (1) contestant per region ages six to eight (6-8), male or female. 2. During the contest proper, contestants shall be seated at the designated holding area to refrain them from seeing the process undergone by the contestant on stage. 3. The facilitator shuffles the twenty-eight (28) letters and each participant is given one (1) minute to identify the letters. 4. One point is given for every letter correctly identified. 5. There shall be one (1) timekeeper, one (1) videographer and three (3) judges: the timekeeper signals the start and the end of the time, the videographer records the proceedings and the judges determine, validate and tally the number of the letters correctly identified. 6. The top three contestants with the highest number of correctly identified letters within one minute shall be declared winners. In case of a tie, the contestant with the shortest time used to identify the letters accurately shall be declared the winner.	
II. Resource Requirements Materials: • Engraved Arabic Alphabet in A-4 size, landscape illustration board (white colored on top and mounted in black colored illustration board) Font type: Traditional Arabic Font size: 720 except for letters kha (700) and ghayn (600).	

Note: prepare the letters in slide deck presentation prior to printing to produce the precise measurement

- Eye mask
- Table and chair where Arabic letters will be placed
- Lapel or microphone
- Stop watch
- Bell/Buzzer
- Tally sheets/pen/pencil

COMPONENT AREA	Arabic Language Skills Competition
GRADE LEVEL	Any Level within the age bracket (nine to eleven – 9 to 11 years old)
EVENT PACKAGE	Arabic Language Spelling “Imla”
NO. OF CONTESTANT/S	One (1) for Arabic Language Spelling per Region
DESCRIPTION	Arabic Language Spelling Contest is one of the features for the learners to showcase their listening and writing skills in Arabic Language.
OBJECTIVES	This category aims to showcase the skills of the MEP learners to: 1. Spell Arabic words quickly, accurately and with comprehension; and 2. Write the words correctly in its <i>nuskhah</i> and cursive form with complete vowels
I. Events Rules and Mechanics 1. There shall be one (1) contestant per region ages nine to eleven (9-11). 2. The medium of instruction to be used is Arabic language. 3. There shall be three (3) rounds: easy, average and difficult. Each item will be given the following points: Easy – 1 point, Average- 2 points, Difficult- 3 points. 4. There shall be ten (10) words for each round, 3 syllables for easy, 4 syllables for average and 5 syllables for difficult round. 5. Each word shall be read twice. The contestant shall write their answer in <i>nuskhah</i> in cursive form within ten (10) seconds for easy round, fifteen (15) seconds for average and thirty (30) seconds for the difficult round on the meta strips provided. The contestant shall start writing after the word “<i>üktubu</i>” and immediately raise their meta strips after the buzzer. 6. The scores shall be summed up after each round. 7. In case of appeal, the contestant may raise the question/clarification immediately after the item before the next word is read. Queries/clarifications done after the entire contest shall not be entertained. 8. The top three (3) contestants with the highest points win. In case of a tie, clincher word shall be given and the first contestant to give the correct spelling shall be declared the winner.	
II. Resource Requirements Materials: • Office supplies (meta strips, permanent marker and envelop); bell/buzzer, tally sheets, tables and chairs for teams	

K. Implementing Guidelines on the 2019 National On-the-Spot Skills Exhibition on Population Development (PopDev)

Component Area	ARALING PANLIPUNAN	
Grade Level	Junior and Senior High School	
Event Package	Pop Dev Debate	
No. of Contestants	One	
Time Allotment	Three (3) Hours	
Description	The event is a combination of argumentation and debate that is conducted in a modified round table discussion. It enables the contestant to use his critical analysis and deep reasoning about the different issues that occur in the society.	
Criteria for Assessment	Criteria	Percentage
	Delivery	20 %
	Use of Supporting Evidence	25 %
	Organization	25 %
	Reasoning and Ability to answer	30 %
	Total	100%
I. Event Rules and Mechanics Round-Table Argumentation and Debate The event is a combination of argumentation and debate that is conducted in a round table discussion. It enables the contestant to use his critical analysis and deep reasoning about the different issues that occur in the society. This also develops the ability of the students to organize his ideals promptly and logically. The event shall follow the rules and guidelines below: A. There shall only be one (1) contestant/debater from each region. The debater shall be accompanied and trained by the duly approved coach. B. Each contestant shall wear a corporate attire. Moreover, they are required to present their valid school ID during the registration. C. Contestants shall be assigned a number that will correspond to the number on the judging sheet. D. Topics to be debated shall revolve on the following issues: country’s foreign and economic policies, environment, gender and society, governance, peace and order, population and reproductive health, and other current/contemporary issues. E. The debater is required to use the English language as a medium except for terminologies on certain topics that are only stated in Filipino. F. The debate will consist of two rounds: Round I: Elimination Round A. Each debater will be given a maximum of 3 minutes to deliver his/her speech on the topic drawn. B. After the discourse of the first contestant/debater, the second debater will interpolate on the speech of the first debater. The questions for the interpolation will be focused on the arguments of the opponent. Categorical questions will be allowed (Answerable by yes or no), however, the responder may choose to qualify or not his/her answer. A total of five (5) minutes shall be allotted to other contestants to ask their clarifications, rebuttal and other questions. C. The second contestant will also give his/her speech on the topic, the third debater will be asking questions to debater 2, debater 3 will be asked by debater 4, debater 4 by debater 5, debater 5 by debater 6 and so on.		

Round 2: Final Round

- D. After the first round, eight (8) debaters will be chosen to proceed to the second round. The debaters will be following the same order as the first round.
- E. A new topic for debate will be given on the second round. The topics will also be selected from the issues enumerated previously during the first round.
- F. The same process from round 1 (letter c) shall be followed.
- G. Prompting and coaching during the duration of the debate shall be strictly prohibited.

H. The criteria for judging are:

Delivery –	20 %
(tone of voice, use of gestures, and level of enthusiasm are convincing to others)	
Use of supporting evidence -	25 %
(examples and facts to support reasons with references)	
Organization -	25 %
(view points and responses are outlined both clearly and orderly)	
Reasoning and ability to answer -	30 %
(reasons are given to support viewpoints, arguments made by the other are responded to and dealt with effectively)	
TOTAL	100 %

I. The decision of the board of judges shall be final.

I. Resource Requirements			
	Contestants	Host School/Venue	Host Region
Attire	Corporate	-	-
Tools and Equipment		Timer	-
Others		Sound System Stage	Utility expenses

Component Area	ARALING PANLIPUNAN	
Grade Level	Junior and Senior High School	
Event Package	Pop Quiz	
No. of Contestant/s	One	
Time Allotment	Three (3) Hours	
Description	Quiz based on the following Population Education Core Messages/Key Concepts: • Family Life and Responsible Parenthood • Gender and Development • Population and Reproductive Health • Population, Environment, Resources, and Sustainable Development	
Criteria for Assessment	Round	Points per correct answer
	Easy	1
	Average	2
	Difficult	3
	Total	-

I. Event Rules and Mechanics	
a. The formulation of test questions at the local and national levels shall be based on the following Population Education Core Messages/Key Concepts: • Family Life and Responsible Parenthood • Gender and Development • Population and Reproductive Health • Population, Environment, Resources, and Sustainable Development	
b. Review materials for the Pop Quiz will be provided by Department of Education (DepEd) or Commission on Population;	
c. During the quiz, participants will be provided with whiteboard, markers and erasers.	
d. English or Filipino will be used as the official language in the conduct of the quiz.	
e. Participants will be given a total number of twenty (20) questions, of which six (6) are “easy,” seven (7) are “average,” and seven (7) are “difficult.”	
f. Points for every correct answer will be given as follows: One (1) point shall be given to correct answer for each “easy” question, Two (2) points for each “average” question, Three (3) points for each “difficult” question	
g. Participants shall be given ten (10) seconds to answer each question. For questions that require computation, participants shall be given a maximum of thirty (30) seconds.	
h. The quizmaster will only read each question twice. Countdown will start after the question has been read the second time and the quizmaster says GO. When the quizmaster says “STOP “or “TIME IS UP.”, contestants must raise their answers to the audience and to the Board of Judges until such time that the Proctors have verified or confirmed the answer. A general reminder will be given to all. However, if the contestant still violates, his /her answer shall not be considered.	
i. A participant shall be allowed to change his/her answer within the allotted time.	
j. National winners will be proclaimed based on cumulative scoring.	
k. In case of a tie, a clincher question drawn from the “difficult” category shall be asked until a winner emerges.	
l. In case of a protest or inquiry during the actual quiz proceedings, the following procedures shall be observed:	

- Only the contestant or the official coach of the participant is allowed to raise a protest or inquiry before the next question is read. The protest or inquiry will be addressed orally to the chair of the board of judges who will recognize the protest or inquiry.
- The chair will announce the decision upon deliberation with the members of the board of judges.

m. The decision of the Board of Judges is final.

II. Resource Requirements			
	Contestants	Host School/Venue	Host Region
Attire	NFoT shirts	-	-
Tools and Equipment		Timer	-
Others		Sound System Tables and chairs LCD Projector	Utility expenses

Component Area	ARALING PANLIPUNAN		
Grade Level	Junior and Senior High School		
Event Package	Jingle Writing and Singing Contest		
No. of Contestants	One		
Time Allotment	One hour and 30 minutes		
Description			
Criteria for Assessment	Criteria		Percentage
	Lyrics (Relevance to the theme)		50 %
	Musicality (Execution/Overall Performance)		30%
	Originality (Creativity)		20%
	Total		100%
I. Event Rules and Mechanics			
A. The theme of the showcase will be announced on the actual day of the skills exhibition.			
B. The order of the presentation shall be determined through draw lots. This will be done during the registration.			
C. The jingle must be an original composition highlighting the theme. Lyrics must be in English.			
D. Performance must be done in acapella within two (2) to three (3) minutes.			
II. Inputs (Resource Requirements)			
	Contestants	Host School/Venue	Host Region
Attire	NFOT Shirt	-	-
Tools and Equipment		Timer	-
Others		Sound System Tables and chairs Holding room	Utility expenses

Component Area	ARALING PANLIPUNAN		
Grade Level	Grade 4-6		
Event Package	On the Spot Poster Making		
No. of Contestant	One		
Time Allotment	One hour and 30 minutes		
Criteria for Assessment	Criteria	Percentage	
	Relevance to the theme	20 %	
	Creativity and Presentation	50%	
	Originality	30%	
	Total	100%	
I. Event Rules and Mechanics A. The contestants shall draw their numbers during registration. They will be given a number tag which will be attached to the poster. B. The theme of the showcase will be announced on the actual day of the skills exhibition. C. Any artwork in the poster must be original in design. D. The contestants shall be provided with the materials to be used in the skills exhibition. Only the materials provided by the organizer shall be utilized. (oil pastel, ½ illustration board, lead pencil, sharpener, eraser, ruler, black pentel pen, cotton / tissue)			
II. Resource Requirements			
	Contestants	Host School/Venue	Host Region
Attire	NFOT Shirt	-	-
Tools and Equipment		Timer	-
Others		Sound System Tables and chairs	Utility expenses

Component Area	ARALING PANLIPUNAN	
Grade Level	Elementary (Grades 4-6)	
Event Package	Kasaysayan, Heograpiya at Kultura ng Pilipinas Quiz	
No. of Contestants	Two (2)	
Time Allotment	Three (3) Hours	
Description	Quiz based on the concepts of Philippine Geography, History, and Culture from Araling Panlipunan Grades 4-6.	
Criteria for Assessment	Round	Points per correct answer
	Easy	1
	Average	2
	Difficult	3
	Total	-

III. Event Rules and Mechanics		
A. The quiz is open to all types of learners who are officially enrolled in grades 4-6 B. The team shall be composed of one (1) regular learner and one (1) learner with disability such as those with seeing and hearing impairment, physically challenged, learners with autism and others who shall present valid MOVs upon registration. (MOV's c/o CO). C. Test questions shall be based on Araling Panlipunan Grades 4-6 competencies. Official list of references shall be released by the Bureau of Curriculum Development (BCD) through the Bureau of Learning Delivery (BLD). D. During the quiz, participants shall be provided with white board, markers and erasers. E. Filipino shall be used as the official language in the conduct of the quiz. F. Participants shall be given a total number of twenty (20) questions, of which six (6) are "easy," seven (7) are "average," and seven (7) are "difficult." G. Points for every correct answer shall be given as follows: One (1) point for "easy" question, Two (2) points for "average" question, and Three (3) points for "difficult" question. In case of tie, a clincher question drawn from the "difficult" category shall be asked until a winning pair emerges. H. Participants shall be given ten (10) seconds for easy, twelve (12) seconds for average, and fifteen (15) seconds for difficult round to answer the question. I. The quizmaster shall read each question twice. Countdown shall start after the question has been read the second time and the quizmaster says "GO". When the quizmaster says "STOP" or "TIME IS UP", contestants must raise their answers to the audience and to the Board of Judges until such time that the proctors have verified or confirmed the answer. Those who are unable to observe the instruction shall not earn a point. The Chair of the Board of Judges will decide whether or not the instruction is observed. J. The participants are allowed to change their answer within the allotted time. K. National winners shall be proclaimed based on cumulative scoring. L. In case of a protest or inquiry during the actual quiz proceedings, the following procedures shall be observed: • Only the contestants or the official coaches are allowed to raise a protest or inquiry before the next question is read. • The protest or inquiry shall be addressed orally to the chair of the board of judges who shall recognize the protest or inquiry after validating the proof / evidence presented. • The chair shall announce the decision upon deliberation with the members of the board of judges. M. The decision of the Board of Judges is final.		

IV. Resource Requirements			
	Contestants	Host School/Venue	Host Region
Attire	NFOT shirt	-	-
Tools and Equipment		Timer	-
Others		Sound System Tables and chairs LCD Projector	Utility expenses

PALIGSAHAN	PAMBANSANG TAGISAN NG TALENTO	
BAITANG NG MAG-AARAL	Ang mga kalahok ay binubuo ng tig-iisang mag-aaral mula sa Baitang 4, 5, 6 at isang Graded SPED (Visually Impaired) na may edad labinlima pababa sa taon ng paligsahan.	
KATEGORYA	MADULANG PAGKUKUWENTO	
BILANG NG KALAHOK	Apat (4)	
ORAS NA INILAAN	Dalawampung (20) minuto kasama ang paghahanda	
Batayan ng Kapasyahan	Pamantayan	Bahagdan
	Interpretasyon	40%
	Pagpapalutang ng diwa (20%)	
	Pagbibigay diin sa damdamin (20%)	
	Hikayat	20%
	Dating sa madla (5%)	
	Pagbibigay buhay sa tauhan (5%)	
	Tindig (5%)	
	Kumpas/Kilos (5%)	
	Bigkas	20%
	Matatas at maliwanag (10%)	
	May pagbubukod bukod ng mga salita (5%)	
	May wastong diin at intonasyon (5%)	
	Tinig	10%
	Lakas (5%)	
	Taginting (5%)	
	Kaangkupan ng diwa at damdamin	10%
	Kabuuan	100%
a) Patnubay sa Kalahok b) Isang kuwento ang bibigyan ng interpretasyon batay sa ibibigay ng mga hurado sa takdang araw ng paligsahan; c) Bibigyan ng 10 minuto ang bawat kalahok upang pag-aralan ang kuwentong bibigyan ng interpretasyon; d) Malaya ang mga kalahok na baguhin ang pagkakasunod-sunod ng kuwento; e) Habang nagtatanghal ang unang kalahok, pag-aaralan naman ng susunod na kalahok ang kuwento na tatagal din ng sampung minuto, susundin ang paraang ito hanggang sa pinakahuling kalahok; f) Lahat ng kalahok ay mamamalagi sa isang malaking silid na hindi naririnig ang pagtatanghal ng iba pang kalahok; samantalang ang kasunod na kalahok ay mamamalagi naman sa isa pang silid upang pag-aralan ang kuwento; g) Ang pagtatanghal ay hindi lalampas sa sampung minuto kasama ang pagpasok at paglabas; h) Walang anumang props o kagamitan, musika at instrumento na dadalhin at gagamitin; i) Ang kasuotan ay pantalong maong at puting t-shirt at; j) Likot ang interpretasyon sa kwento lamang.		
I. Kagamitan mula sa Tagapag-organisa ng Paligsahan a) Kuwentong gagamitin (isang (1) hard copy at isang (1) naka-transcribe sa braile); b) Orasan, numero ng mga kalahok; c) c.1 Dalawang (2) silid na holding area para sa 68 katao; c.2 Isang (1)silid para sa pagsasanay; at c.3 Isang (1) silid Tanghalan para sa higit kumulang na 200 katao.		